

Automatic Security Analyses of Network Protocols with Tamarin-Prover

Introductory Talk

Eike Stadtländer

May 17, 2018

Outline

Motivation

Tamarin-Prover

- Overview

- Language and Environment State

- Demo

Goals for the Lab

The Thing with Proofs

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Lesson:

It is easy to make subtle mistakes in proofs which makes them difficult to verify.

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Thus, clearly $-1 = 1$. ☹

Lesson:

It is easy to make subtle mistakes in proofs which makes them difficult to verify for **humans**, at least.

Experts on Security Proofs¹

¹Slide inspired by Barthe (2014)

Experts on Security Proofs¹

- “In our opinion, many proofs in cryptography have become essentially unverifiable. Our field may be approaching a crisis of rigor. [...] game-playing may play a role in the answer.”
Bellare and Rogaway 2004

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Experts on Security Proofs¹

- “In our opinion, many proofs in cryptography have become essentially unverifiable. Our field may be approaching a crisis of rigor. [...] game-playing may play a role in the answer.”
Bellare and Rogaway 2004
- “We generate more proofs than we carefully verify (and as a consequence some of our published proofs are incorrect).”
Halevi 2005

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of statements or security properties for a given protocol.

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Goal: Extensible framework for plug-and-play security.

Automatic Provers - A Status Quo

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- **Tamarin-Prover**
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 - symbolic analysis
 - e.g. “A Comprehensive Symbolic Analysis of TLS 1.3” (Cremers et al. 2017)

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Our Goal: Analyse IPsec protocol using automatic provers

Tamarin




Broken Inaglory, edited by Fir0002, edited by Broken Inaglory
(https://commons.wikimedia.org/wiki/File:Tamarin_portrait_2_edit3.jpg)
<https://creativecommons.org/licenses/by-sa/4.0/legalcode>

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(*Tamarin-Prover Manual*, Basin et al. 2018)

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- ✗ verify a proof
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Tamarin-Prover can

- ✗ verify a proof
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✗ verify a proof

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✓ find a valid proof

✓ find a counter example for disproving

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✗ verify a proof

? complete a partial proof

✓ find a valid proof

✓ find a counter example for disproving

of statements or security properties for a given protocol.

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However, Tamarin-Prover is not guaranteed to terminate.

The Language of Tamarin-Prover

Anatomy of Tamarin Scripts

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```
theory TheoryName  
begin
```

```
# stuff goes here
```

```
end
```

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A script for Tamarin-Prover is a text file with the extension `.spthy` (stands for *security protocol theory*).

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- Variables, Constants
- Function symbols
- Equations
- Rules
- Axioms
- Lemmata

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- etc.

During execution, the state of Tamarin is a **multiset of facts**.

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Variables and Constants

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'g' constants, e.g. DH group element

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The Language of Tamarin-Prover

Variables and Constants

- 'g' constants, e.g. DH group element
- m messages, e.g. encrypted data, plaintexts
- ~x random variables, e.g. nonces, private keys
- \$S publicly known variables, e.g. server identity
- #i temporal variable, e.g. to determine the order in which events happened

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Rules

```
rule RuleIdentifier:  
  [ Premise Facts ]  
  --[ Action Facts ]->  
  [ Conclusion Facts ]
```

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Rules

```
rule RuleIdentifier:
  let
    key = value
    # ...
  in
  [ Premise Facts ]
  --[ Action Facts ]->    # can be abbreviated by -->
  [ Conclusion Facts ]
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rule RuleIdentifier:
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The facts `In(...)` and `Out(...)` represent messages received or sent over an unprotected channel, respectively.

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Rules

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rule RuleIdentifier:
  let
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    [ Premise Facts ]
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The facts `In(...)` and `Out(...)` represent messages received or sent over an unprotected channel, respectively.

The fact `Fr(...)` generates fresh variables.

State of the Environment I

Create Something from Nothing

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```
rule RuleConstant:  
    [ ] --> [ Fact('a') ]
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State of the Environment I

Create Something from Nothing

State
(multiset of facts):

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rule RuleConstant:  
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State of the Environment I

Create Something from Nothing

Trace:

```
rule RuleConstant:  
  [ ] --> [ Fact('a') ]
```

State
(multiset of facts):

State of the Environment I

Create Something from Nothing

Trace: RuleConstant

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rule RuleConstant:  
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State
(multiset of facts):

- Fact('a')

State of the Environment I

Create Something from Nothing

Trace: RuleConstant, RuleConstant

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rule RuleConstant:  
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```

State
(multiset of facts):

- Fact('a')
- Fact('a')

State of the Environment I

Create Something from Nothing

Trace: RuleConstant, RuleConstant

```
rule RuleConstant:  
    [ ] --> [ Fact('a') ]
```

```
rule RuleConsumer:  
    [ Fact('a') ] --> [ NewFact('b') ]
```

State
(multiset of facts):

- Fact('a')
- Fact('a')

State of the Environment I

Create Something from Nothing

Trace: RuleConstant, RuleConstant, RuleConsumer

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rule RuleConstant:  
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rule isend:
```

```
  [ !KU(x) ] --[ K(x) ]-> [ In(x) ]
```

Tamarin-Prover's Attack Model

There are predefined rules for the [attacker](#), e.g.

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Tamarin implements the [Dolev-Yao attack model](#) (Dolev and Yao 1983).

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Tamarin implements the *Dolev-Yao attack model* (Dolev and Yao 1983).

- Cryptographic primitives are handled *symbolically* or as a *black-box*.

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- Cryptographic primitives are handled *symbolically* or as a *black-box*.
- Complete *control over the network*: sending, receiving messages is done by the attacker.

Tamarin-Prover's Attack Model

There are predefined rules for the **attacker**, e.g.

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Tamarin implements the **Dolev-Yao attack model** (Dolev and Yao 1983).

- Cryptographic primitives are handled **symbolically** or as a **black-box**.
- Complete **control over the network**: sending, receiving messages is done by the attacker.
- Usually, access to a **reveal oracle**

State of the Environment II

Public Channel vs. State

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```
rule CreateIdentity:
  [ Fr(~sk) ]
  -->
  [ !Id($A,~sk,      ) ]
```

State of the Environment II

Public Channel vs. State

```
rule CreateIdentity:  
  [ Fr(~sk) ]  
  -->  
  [ !Id($A,~sk,'g'~sk) ]
```

State of the Environment II

Public Channel vs. State

```
builtins: diffie-hellman
```

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rule CreateIdentity:
```

```
  [ Fr(~sk) ]
```

```
-->
```

```
  [ !Id($A,~sk,'g' ^ ~sk) ]
```

State of the Environment II

Public Channel vs. State

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builtins: diffie-hellman
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rule CreateIdentity:
```

```
  [ Fr(~sk) ]
```

```
  -->
```

```
  [ !Id($A,~sk,'g' ^ ~sk) ]
```

```
rule GetPk:
```

```
  [ !Id(A,sk,pk) ]
```

```
  -->
```

```
  [ Out(<A, pk>) ]
```

State of the Environment II

Public Channel vs. State

Trace:

builtins: diffie-hellman

rule CreateIdentity:

[Fr(~sk)]

-->

[!Id(\$A,~sk,'g' ^ ~sk)]

rule GetPk:

[!Id(A,sk,pk)]

-->

[Out(<A, pk>)]

State:

Public Channel:

State of the Environment II

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[Out(<A, pk>)]

State:

▪ !Id(\$A,~sk,'g'~sk)

Public Channel:

State of the Environment II

Public Channel vs. State

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[Out(<A, pk>)]

State:

- !Id(\$A,~sk,'g'~sk)
- Out(<A,pk>)

Public Channel:

State of the Environment II

Public Channel vs. State

Trace: CreateIdentity, GetPk, irecv

State:

builtins: diffie-hellman

- !Id(\$A, ~sk, 'g'^~sk)
- !KD(<A, pk>)

rule CreateIdentity:

[Fr(~sk)]

-->

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rule GetPk:

[!Id(A, sk, pk)]

-->

[Out(<A, pk>)]

Public Channel:

- <A, pk>

State of the Environment II

Public Channel vs. State

Trace: CreateIdentity, GetPk, irecv, coerce

State:

builtins: diffie-hellman

rule CreateIdentity:

[Fr(~sk)]

-->

[!Id(\$A,~sk,'g'~sk)]

rule GetPk:

[!Id(A,sk,pk)]

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[Out(<A, pk>)]

- !Id(\$A,~sk,'g'~sk)
- !KD(<A,pk>)
- !KU(<A,pk>)

Public Channel:

- <A,pk>

State of the Environment II

Public Channel vs. State

Trace: CreateIdentity, GetPk, irecv, coerce, isend

State:

builtins: diffie-hellman

rule CreateIdentity:

[Fr(~sk)]

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[!Id(\$A,~sk,'g'~sk)]

rule GetPk:

[!Id(A,sk,pk)]

-->

[Out(<A, pk>)]

- !Id(\$A,~sk,'g'~sk)
- !KD(<A,pk>)
- !KU(<A,pk>)
- In(<A,pk>)
- K(<A,pk>) (action fact)

Public Channel:

- <A,pk>

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Lemmata

```
lemma LemmaIdentifier:  
  exists-trace / all-traces  
  "  
    formula to prove  
  "
```

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lemma LemmaIdentifier:  
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The formula is given in first-order logic and uses symbols such as `Ex`, `All`, `==>`, etc.

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Lemmata

```
lemma LemmaIdentifier:  
  exists-trace / all-traces  
  "  
    formula to prove  
  "
```

The formula is given in first-order logic and uses symbols such as `Ex`, `All`, `==>`, etc.

Important: In the formula we can only access `action facts`!

Demo 😊

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- Theory of Tamarin-Prover
- Practical Application

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 - mathematical foundation
- Practical Application

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- Theory of Tamarin-Prover
 - **mathematical foundation**, in particular
 - order-sorted term algebras
 - equational theories
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 - operations: substitution, replacements, unification, matching, rewriting modulo equational theories
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- Theory of Tamarin-Prover
 - **mathematical foundation**, in particular
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 - How is the **language** of Tamarin-Prover reflecting those notions?
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 - Implementing small toy examples to learn the language

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 - **mathematical foundation**, in particular
 - order-sorted term algebras
 - equational theories
 - operations: substitution, replacements, unification, matching, rewriting modulo equational theories
 - How is the **language** of Tamarin-Prover reflecting those notions?
 - What are the **limitations** of Tamarin-Prover?
- Practical Application
 - Implementing small toy examples to learn the language
 - Working on (parts of) the IPSec protocol

References



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Thank you for your attention!